

Freeze-Statistics

Freeze::Statistics

Overview

struct Statistics

Evictors maintain statistics about each object, when using Ice encoding version 1.0.

Used By

- [Freeze::ObjectRecord::stats](#)

Data Member Index

[creationTime](#) — The time the object was created, in milliseconds since Jan 1, 1970 0:00.

[lastSaveTime](#) — The time the object was last saved, in milliseconds relative to [creationTime](#).

[avgSaveTime](#) — The average time between saves, in milliseconds.

Data Members

long creationTime;

The time the object was created, in milliseconds since Jan 1, 1970 0:00.

long lastSaveTime;

The time the object was last saved, in milliseconds relative to [creationTime](#).

long avgSaveTime;

The average time between saves, in milliseconds.
