

# IceGrid-ServerState

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## IceGrid::ServerState

### Overview

#### enum ServerState

An enumeration representing the state of the server.

Used By

- [Admin::getServerState](#)
- [ServerDynamicInfo::state](#)

### Enumerator Index

[Inactive](#) — The server is not running.

[Activating](#) — The server is being activated and will change to the active state when the registered server object adapters are activated or to the activation timed out state if the activation timeout expires.

[ActivationTimedOut](#) — The activation timed out state indicates that the server activation timed out.

[Active](#) — The server is running.

[Deactivating](#) — The server is being deactivated.

[Destroying](#) — The server is being destroyed.

[Destroyed](#) — The server is destroyed.

### Enumerators

#### Inactive

The server is not running.

#### Activating

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#### Active

The server is running.

#### Deactivating

The server is being deactivated.

#### Destroying

The server is being destroyed.

#### Destroyed

The server is destroyed.

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