

Glacier2-Session

Glacier2::Session

Overview

interface Session

A client-visible session object, which is tied to the lifecycle of a [Glacier2::Router](#).

Derived Classes and Interfaces

- [IceGrid::AdminSession](#)
- [IceGrid::Session](#)

See Also

- [Glacier2::Router](#)
- [Glacier2::SessionManager](#)

Operation Index

[destroy](#) — Destroy the session.

Operations

void destroy()

Destroy the session. This is called automatically when the [Glacier2::Router](#) is destroyed.
