

Freeze-ServantInitializer

Freeze::ServantInitializer

Overview

local interface ServantInitializer

A servant initializer provides the application with an opportunity to perform custom servant initialization.

See Also

- [Freeze::Evictor](#)

Operation Index

[initialize](#) — Called whenever the evictor creates a new servant.

Operations

void initialize([Ice::ObjectAdapter](#) adapter, [Ice::Identity](#) identity, string facet, Object servant)

Called whenever the evictor creates a new servant. This operation allows application code to perform custom servant initialization after the servant has been created by the evictor and its persistent state has been restored.

Parameters

`adapter` — The object adapter in which the evictor is installed.
`identity` — The identity of the Ice object for which the servant was created.
`facet` — The facet. An empty facet means the default facet.
`servant` — The servant to initialize.

See Also

- [Ice::Identity](#)
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