

Freeze-EvictorIterator

Freeze::EvictorIterator

Overview

local interface EvictorIterator

An iterator for the objects managed by the evictor. Note that an EvictorIterator is not thread-safe: the application needs to serialize access to a given EvictorIterator, for example by using it in just one thread.

Used By

- [Freeze::Evictor::getIterator](#)

See Also

- [Freeze::Evictor](#)

Operation Index

[hasNext](#) — Determines if the iteration has more elements.

[next](#) — Obtains the next identity in the iteration.

Operations

bool hasNext()

Determines if the iteration has more elements.

Return Value

True if the iterator has more elements, false otherwise.

Exceptions

[Freeze::DatabaseException](#) — Raised if a database failure occurs while retrieving a batch of objects.

Ice::Identity next()

Obtains the next identity in the iteration.

Return Value

The next identity in the iteration.

Exceptions

[Freeze::NoSuchElementException](#) — Raised if there is no further elements in the iteration.

[Freeze::DatabaseException](#) — Raised if a database failure occurs while retrieving a batch of objects.
