

Freeze-Transaction

Freeze::Transaction

Overview

local interface Transaction

A transaction. If you want to use a transaction concurrently in multiple threads, you need to serialize access to this transaction.

Used By

- [Freeze::Connection::beginTransaction](#)
- [Freeze::Connection::currentTransaction](#)
- [Freeze::DeadlockException::tx](#)
- [Freeze::TransactionalEvictor::getCurrentTransaction](#)
- [Freeze::TransactionalEvictor::setCurrentTransaction](#)

Operation Index

[commit](#) — Commit this transaction.

[rollback](#) — Roll back this transaction.

[getConnection](#) — Get the connection associated with this Transaction

Operations

void commit()

Commit this transaction.

Exceptions

[Freeze::DatabaseException](#) — Raised if a database failure occurred.

void rollback()

Roll back this transaction.

Exceptions

[Freeze::DatabaseException](#) — Raised if a database failure occurred.

[Freeze::Connection](#) getConnection()

Get the connection associated with this Transaction
