C++11 Mapping

Topics

- Selecting the C++11 Mapping
- Initialization and CommunicatorHolder in C++11
- Client-Side Slice-to-C++11 Mapping
- Server-Side Slice-to-C++11 Mapping
- Slice-to-C++11 Mapping for Local Types
- Customizing the C++11 Mapping
- slice2cpp Command-Line Options (C++11)
- C++11 Strings and Character Encoding
- C++11 Helper Functions

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