

# **IcePatch2 Properties**

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## ***IcePatch2.AdapterProperty***

### **Synopsis**

`IcePatch2.AdapterProperty=value`

### **Description**

IcePatch2 uses the adapter name `IcePatch2` for the server. Therefore, [adapter properties](#) can be used to configure this adapter.

## ***IcePatch2.Admin.AdapterProperty***

### **Synopsis**

`IcePatch2.Admin.AdapterProperty=value`

### **Description**

IcePatch2 uses the adapter name `IcePatch2.Admin` for the server's administrative object. Therefore, [adapter properties](#) can be used to configure this adapter.

Note that the administrative object is only enabled when the property `IcePatch2.Admin.Endpoints` is defined.

## ***IcePatch2.ChunkSize***

### **Synopsis**

`IcePatch2.ChunkSize=kilobytes`

### **Description**

The IcePatch2 client uses this property to determine how many kilobytes are retrieved with each call to `getFileCompressed`.

The default value is 100.

## ***IcePatch2Client.Proxy***

### **Synopsis**

`IcePatch2Client.Proxy=proxy`

### **Description**

The IcePatch2 client uses this property to locate the IcePatch2 server.

## **IcePatch2.Directory**

### **Synopsis**

`IcePatch2.Directory=dir`

### **Description**

The IcePatch2 server uses this property to determine the data directory if no data directory is specified on the command line.

This property is also used by IcePatch2 clients to determine the local data directory.

## **IcePatch2.InstanceName**

### **Synopsis**

`IcePatch2.InstanceName=name`

### **Description**

Specifies the identity category for well-known IcePatch2 [objects](#). If defined, the identity of the `IcePatch2::Admin` interface becomes `name/admin` and the identity of the `IcePatch2::FileServer` interface becomes `name/server`.

If not defined, the default value is `IcePatch2`.

## **IcePatch2.Remove**

### **Synopsis**

`IcePatch2.Remove=num`

### **Description**

This property determines whether IcePatch2 clients delete files that exist locally, but not on the server. A negative or zero value prevents removal of files. A value of 1 enables removal and causes the client to halt with an error if removal of a file fails. A value of 2 or greater also enables removal, but causes the client to silently ignore errors during removal.

The default value is 1.

## **IcePatch2.Thorough**

### **Synopsis**

`IcePatch2.Thorough=num`

### **Description**

This property determines whether IcePatch2 clients recompute checksums. Any value greater than zero is interpreted as true. The default value is 0 (false).