

Eclipse Plug-in

The Slice2Java Eclipse plug-in manages all aspects of code generation, including automatically recompiling Slice files that have changed, removing obsolete generated classes, and tracking dependencies.

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Configuring the Slice2Java Eclipse Plug-in

Choose *Window -> Preferences*, select *Slice2Java*, and review the default setting for the location of your Ice installation. The property pane will display an error message if the plug-in considers the specified location to be invalid. If necessary, click *Browse...* to pick the top-level directory of your Ice installation and apply your changes.

The Slice2Java plug-in automatically configures a workspace classpath variable named `ICE_HOME` that refers to the Ice installation directory you specified in the *Preferences* dialog. This variable is primarily intended for use in Android projects.

Activating the Slice2Java Plug-in for a Project

You can activate the Slice2Java plug-in for your project by right-clicking on the project, choosing *Slice2Java* and clicking *Add Slice2Java builder*. The plug-in immediately makes several additions to your project:

- Creates a `slice` subdirectory to contain your Slice files. The plug-in automatically compiles any Slice file that you add to this directory.
- Creates a `generated` subdirectory to hold the Java source files that the slice2java translator generates from your Slice files.
- Adds a library reference to the Ice run time JAR file (`Ice.jar`). The plug-in assumes that the JAR file resides in the `lib` subdirectory of your Ice installation.

Configuring Slice2Java Project Settings

To configure the project-specific Slice2Java settings, select *Properties* from the *Project* menu or right-click on the name of your project and choose *Properties*. Click on *Slice2Java Properties* to view the plug-in's configuration settings, which are presented in two tabs: Source and Options.

Settings in the Source Tab

This tab configures the directories of your Slice files and generated code. The plug-in includes the `slice` subdirectory by default, but you can remove this directory and add other directories if necessary. The plug-in only compiles Slice files that are located in the configured subdirectories.

For the generated code, the plug-in uses the default name `generated` for the subdirectory. If you want to store your generated code in a different directory, you must first create the directory and then click *Browse* to select it. The new directory must be empty otherwise the plug-in will reject your change. The plug-in also requires exclusive use of this directory, therefore you must not place other project resources in it.

Settings in the Options Tab

This tab is where you configure additional plug-in settings. You can enter a list of include directories corresponding to the compiler's `-I` option. You can also specify preprocessor macros and metadata definitions in the fields provided. Finally, checkboxes offer additional control over certain features of the plug-in and the Slice compiler. When enabled, the checkboxes have the following semantics:

- **Enable streaming** generates code to support the dynamic streaming API
- **Enable tie** generates TIE classes
- **Enable ice** instructs the compiler to accept Slice symbols that use the `ice` prefix
- **Enable console** causes the plug-in to emit diagnostic information about its activities to Eclipse's console
- **Enable underscore** determines whether underscores are permitted in Slice identifiers (this feature is only supported in Ice 3.4.1 or later)

For non-Android projects, an option is also provided for adding a reference to the [Freeze](#) library.

Configuring Slice2Java File Settings

The [project settings](#) described above serve as the default compiler settings for all Slice files in the project. You may also override the compiler settings on a per-file basis by selecting a Slice file in *Package Explorer* and choosing *Properties* from the *File* menu, or by right-clicking on the file and choosing *Properties*. Select *Slice2Java Properties* to configure the Slice compiler settings, which have the same semantics as those in the *Options* tab described earlier.

See Also

- [Using the Slice Compiler for Java](#)