## **Configuration File Syntax**

This page describes the syntax of an Ice configuration file.

On this page:

- Configuration File Format
- Special Characters in Configuration Files

## Configuration File Format

A configuration file contains any number of name-value pairs, with each pair on a separate line. Empty lines and lines consisting entirely of white space characters are ignored. The # character introduces a comment that extends to the end of the current line.

Configuration files can be ASCII text files or use the UTF?8 character encoding with a byte order marker (BOM) at the beginning of the file.

Here is a simple configuration file:

```
# Example config file for Ice

Ice.MessageSizeMax = 2048  # Largest message size is 2MB
Ice.Trace.Network=3  # Highest level of tracing for network
Ice.Trace.Protocol=  # Disable protocol tracing
```

Leading and trailing white space is always ignored for property *names* (whether the white space is escaped or not), but white space within property *val* ues is preserved.

For property values, you can preserve leading and trailing white space by escaping the white space with a backslash. For example:

```
# White space example

My.Prop = a property  # Value is "a property"

My.Prop = a property  # Value is "a property"

My.Prop = \ a property\  # Value is " a property "

My.Prop = \ \ a \ \ property\\  # Value is " a property "

My.Prop = a \ \ property\  # Value is " a property "

My.Prop = a \ \ property\  # Value is "a \ property"
```

This example shows that leading and trailing white space for property values is ignored unless escaped with a backslash whereas, white space that is surrounded by non-white space characters is preserved exactly, whether it is escaped or not. As usual, you can insert a literal backslash into a property value by using a double backslash.

If you set the same property more than once, the last setting prevails and overrides any previous setting. Note that assigning nothing to a property clears that property (that is, sets it to the empty string).

A property that contains the empty string (such as Ice.Trace.Protocol in the preceding example) is indistinguishable from a property that is not mentioned at all. This is because the API for retrieving a property value returns the empty string for non-existent properties.

Property values can include characters from non-English alphabets. The lce run time expects the configuration file to use UTF-8 encoding for such characters. (With C++, you can specify a string converter when you read the file.)

## Special Characters in Configuration Files

The characters = and # have special meaning in a configuration file:

- = marks the end of the property name and the beginning of the property value
- # starts a comment that extends to the end of the line

These characters must be escaped when they appear in a property name. Consider the following examples:

```
foo\=bar=1  # Name is "foo=bar", value is "1"
foo\#bar = 2  # Name is "foo#bar", value is "2"
foo bar =3  # Name is "foo bar", value is "3"
```

In a property value, a # character must be escaped to prevent it from starting a comment, but an = character does not require an escape. Consider these examples:

```
A=1
             # Name is "A", value is "1"
A=1
B= 2 3 4
             # Name is "B", value is "2 3 4"
C=5=\#6 \# 7 \# Name is "C", value is "5=\#6"
```

Note that, two successive backslashes in a property value become a single backslash. To get two consecutive backslashes, you must escape each one with another backslash:

```
AServer=\\\\server\dir
                         # Value is "\\server\dir"
                         # Value is "\server\dir"
BServer=\\server\\dir
```

The preceding example also illustrates that, if a backslash is not followed by a backslash, #, or =, the backslash and the character following it are both preserved.

## See Also

- Using Configuration FilesReading Properties
- Setting Properties on the Command Line
- Communicator Initialization
- C++ Strings and Character Encoding